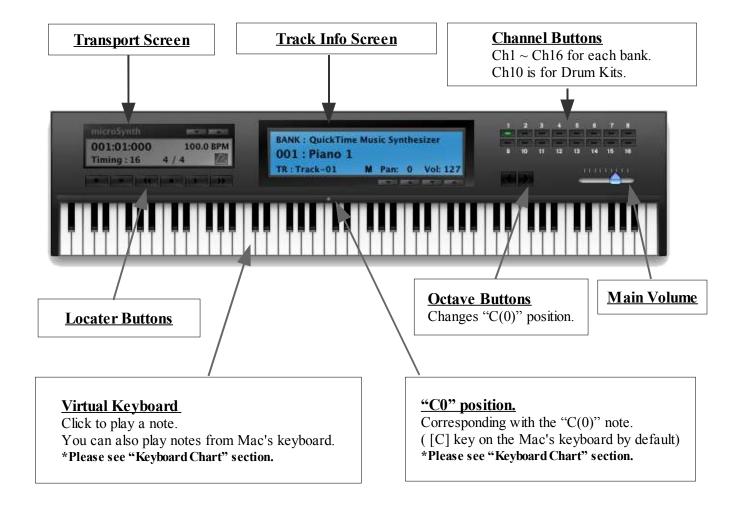


(Version 1.0)



"microSynth" is a standalone software synthesizer with multi track sequencing capability. It uses your Macintosh's keyboard as an input device, so you can play and compose music without connecting any outboards. "microSynth" uses "QuickTime Music Synthesizer" as its sound source by default, but also has a capability to load "SoundFont2" and "DLS" sound files.

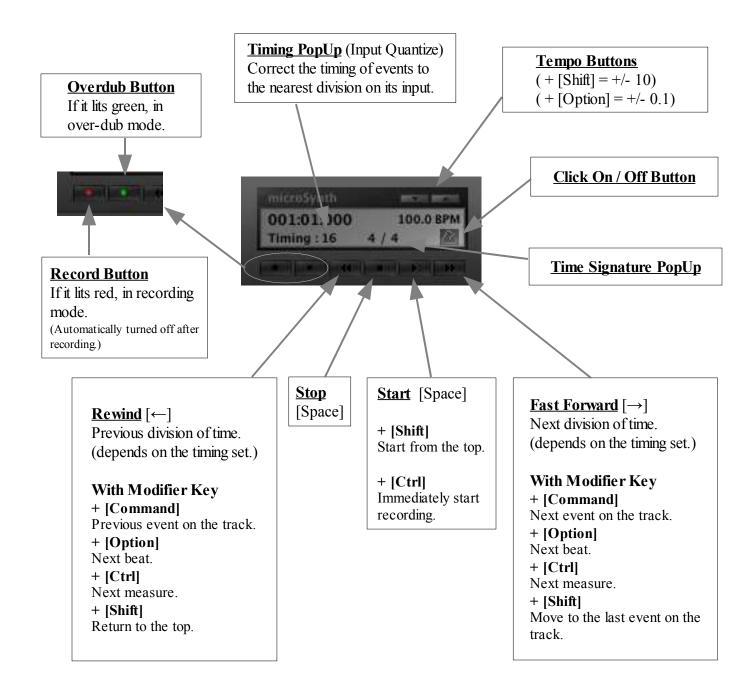
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Track Info Screen

Sound Bank PopUp This screen shows track related informations. Click to change the sound bunk for the track. It works like a touch panel screen. If you have added "Sound Font 2" or "DLS" to your Mac, it appears on this popup. Otherwise, only "Quick Time Music Synthesizer" available. **BANK : QuickTime Music Synthesizer** 001: Piano 1 Instruments PopUp TR : Track-01 Click to select an instrument for the selected channel M Pan: 0 Vol: 127 and the track. **Volume Button** Pan Button Mute On/Off Button $[Ctrl] + [\downarrow] \text{ or } [\uparrow]$ $[Option] + [\downarrow] \text{ or } [\uparrow]$ (+ [Shift] = +/-10)(+ [Shift] = +/-10)**Track Selecter PopUp** Click to select a track. To add new track to the sequence, choose from the menu "Sequence" \rightarrow "Add New Track" or [Command] + [Shift]+ [N].

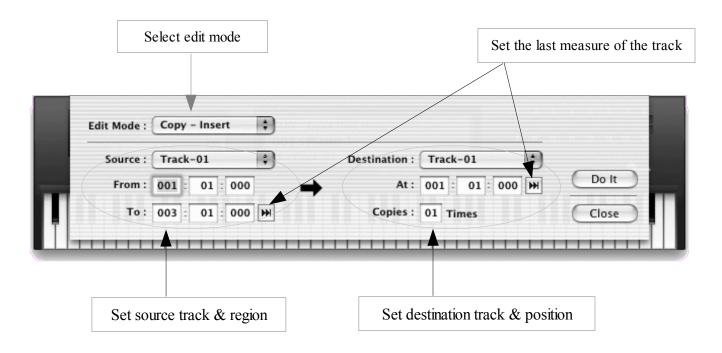
Sequencer Transport Screen



<u>Tips</u>

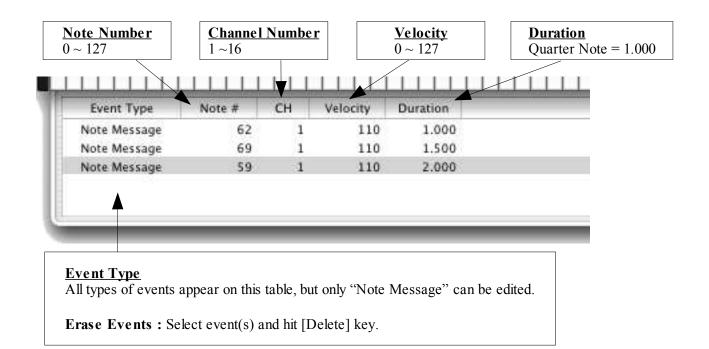
- [Ctrl] + [Shift] + [Space] = Start recording from the top.
- [Ctrl] + [Shift] will turn the sequencer into recording mode even if it's already running.

<u>**Track Editor</u>** (Menu "Sequence" \rightarrow "Edit Track...")</u>



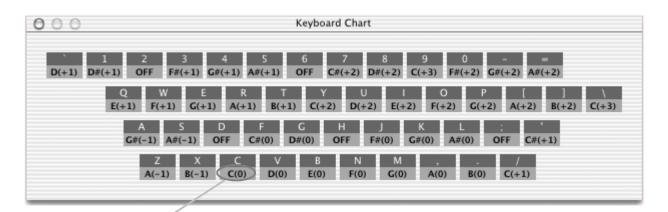
Events Editor (Menu "Window" → "Events Editor")

"Event Editor" always shows events at the current time the player located on the selected track. Use the Locater buttons to move to another location where the events you want to edit are. It's convenient using **[Command] + [** \leftarrow **] or [** \rightarrow **]** key combinations to move to the location where previous or next events appear on the track.



Keyboard Chart (Menu "Window" → "Keyboard Chart")

This is a floating window. Default key set works good with Mac's keyboard, but if you prefer, you can change the assigned note for each key. Each "Note Name Field" is a PopUp menu.





A key assigned to "C(0)" is always corresponding with the "C0" position on the "Virtual keyboard". This "C0" position can be moved up&down by "Octave Buttons", so you can play entire 88 notes from the Macintosh's keyboard without changing it's note assignment.

<u>"C0" Position</u>

Velocity Settings

With modifier key combinations, you can play in four different velocities. This velocity settings can be modified in the "Preference Panel" (Menu : "microSynth" \rightarrow "Preferences...").

De fault Settings	
Modifier Key	Velocity
	110
[option]	127
[ctrl]	90
[option] + [ctrl]	64

"SoundFont2" & "DLS"

"microSynth" is compatible with "SoundFont2" and "DLS". You can use those sounds by placing them into the directory below.

```
/Library/Audio/Sounds/Banks/
or
~/Library/Audio/Sounds/Banks/
```

If you have added one, it will appear in the "Bank PopUp".